

LUSTRE MADE
BRILLIANT

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Agenda

- Whamcloud introduction
 - Who we are and what we do
- Lustre current status
 - Community
 - Current development
 - Roadmap
- Looking forward
 - Exascale
 - Growing the Lustre market

Lustre Timeline

- 1999 – Lustre project startup
- 2001 – ASCI Pathforward
- 2003 V1.0 – CFS
- 2007 V1.6 – Sun
- 2009 V1.8 – Sun
- 2010 V2.0 – Oracle
- 2011 V2.1 – Whamcloud
- V2.2 underway



Whamcloud introduction

- VC-backed California Corp. Formed July 2010
- ~50 employees/contractors worldwide
 - Unique advantage: critical mass for Lustre technology
- ~100 supported sites worldwide
- Today's offerings:
 - Worldwide L3 support
 - NRE development
 - Chroma management



Whamcloud is widely recognized as the source for Lustre
We have the only HW vendor-neutral offering

Whamcloud management team



CEO Brent Gorda (> 25 yrs HPC)

- DOE program manager for Lustre, BlueGene, TLCC
- Entrepreneur: Myrias Research, Bonsai Software, MetaExchange



CTO Eric Barton (> 25 yrs in HPC)

- LNet developer since 2002, Lustre architect since 2008
- Entrepreneur: Meiko Scientific founder, Quadrics & consulting



Daniel Ferber – Cray/SGI/Sun/Oracle, bizdev



Peter Jones – Lustre support manager



Bryon Neitzel – Lustre development manager



Jessica Popp – Lustre project management



Robert Read – Lustre 2.0 lead engineer

Lustre technical dream team

- Andreas Dilger – Lustre founder, ext4 co-author
- Johann Lombardi – 1.6/1.8 lead engineer
- Alex Zhuralev – ext4 co-author, Orion lead
- And > 20 other experienced Lustre engineers
 - Mikhail Persion – Lustre recovery
 - Oleg Drokin – Lustre locking, Reiser F/S
 - Liang Zhen – SMP Scaling / LNet
 - Wang Di – DNE Lead
- Plus seasoned technical experts
 - Chris Gearing – Sr. manager of AMD support, troubleshooting
 - Lustre test automation
 - John Spray – product developer

Lustre community

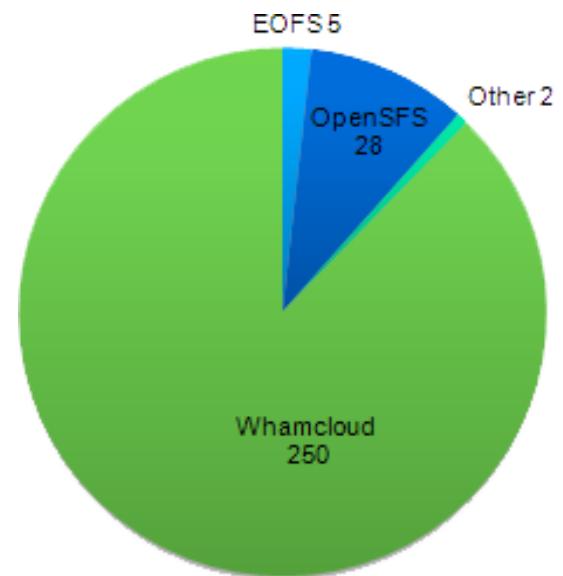
- Whamcloud community membership



- Whamcloud maintains the community assets
 - Wiki + roadmap: <http://wiki.whamcloud.com>
 - All Lustre releases: <http://downloads.whamcloud.com>
 - Jira bug tracker: <http://bugs.whamcloud.com>
 - Git repositories: <http://git.whamcloud.com>
 - Gerrit code review: <http://review.whamcloud.com>
 - Build: <http://build.whamcloud.com>
- No copyright assignment on source contributions
 - Ensures no single entity can own whole copyright on Lustre
 - Has support of OpenSFS and EOFS

Lustre current status

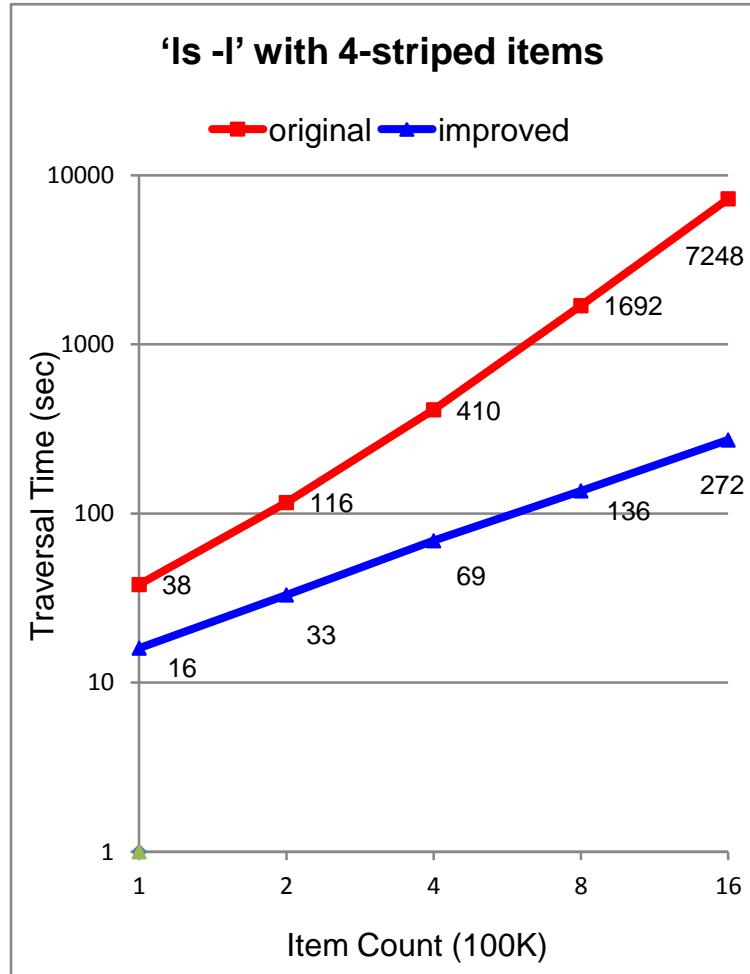
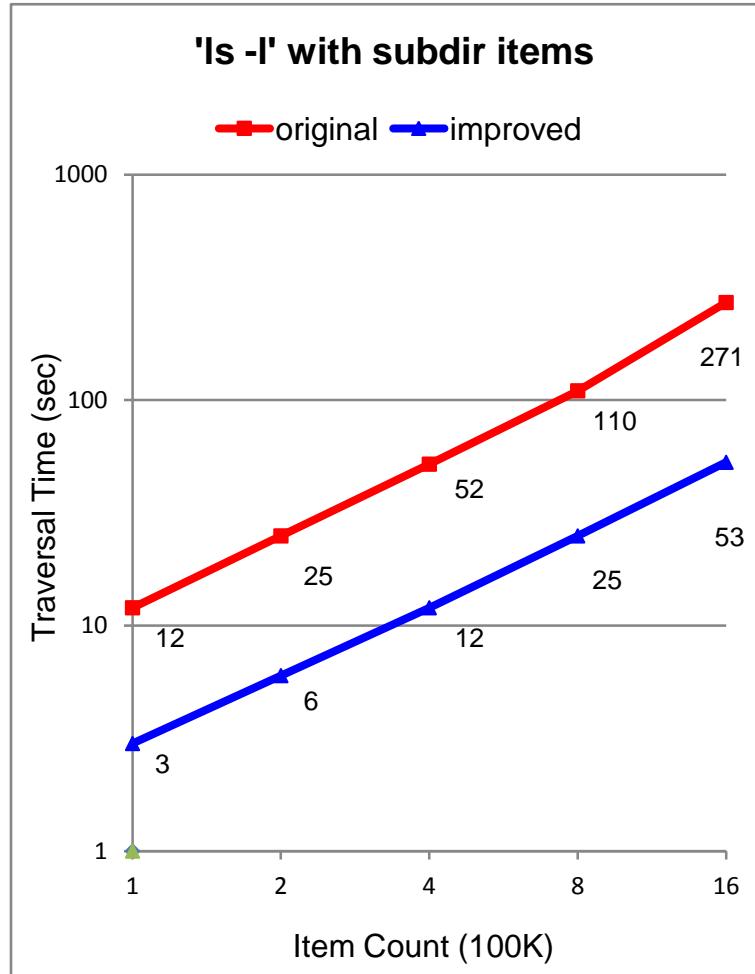
- Single community-wide source tree
 - Hosted at Whamcloud
 - Formally recognized by community
- Majority of development now at Whamcloud
 - Majority of the same engineers
- June 1.8.6-wc1 release
- September 2.1 release
 - 285 Patches Landed (image to right)
- November 1.8.7-wc1 release



Accelerated single-client dir traversal

- Common to ls, du, find etc
- More efficient Idlm/object hash
 - Reduce hash bucket depth from ~3K to < 50
- Readdir
 - 1 page per RPC in current releases
 - 1 Mbyte per RPC reduces overhead
- Stat
 - MDS attributes
 - Getattr RPC fetches & locks UID, GID, nlink etc
 - Statahead pipelines RPCs and populates dcache and inode cache
 - OST attributes
 - Glimpse RPC fetches & locks size, blocks, mtime, ctime etc
 - Asynchronous glimpse pipelines RPCs

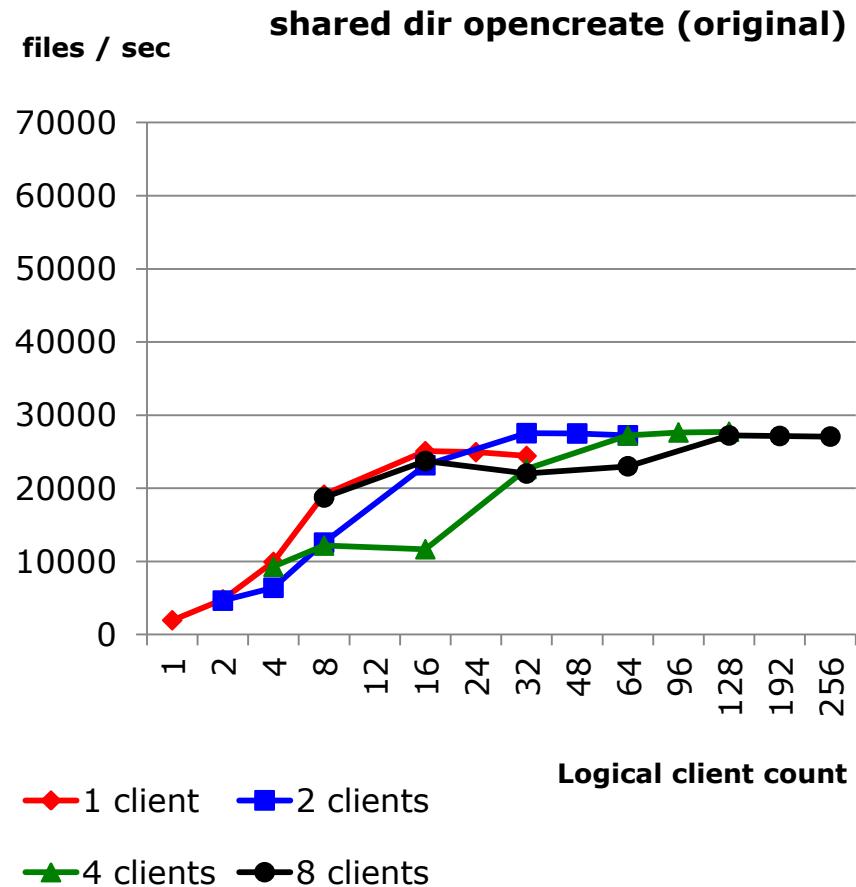
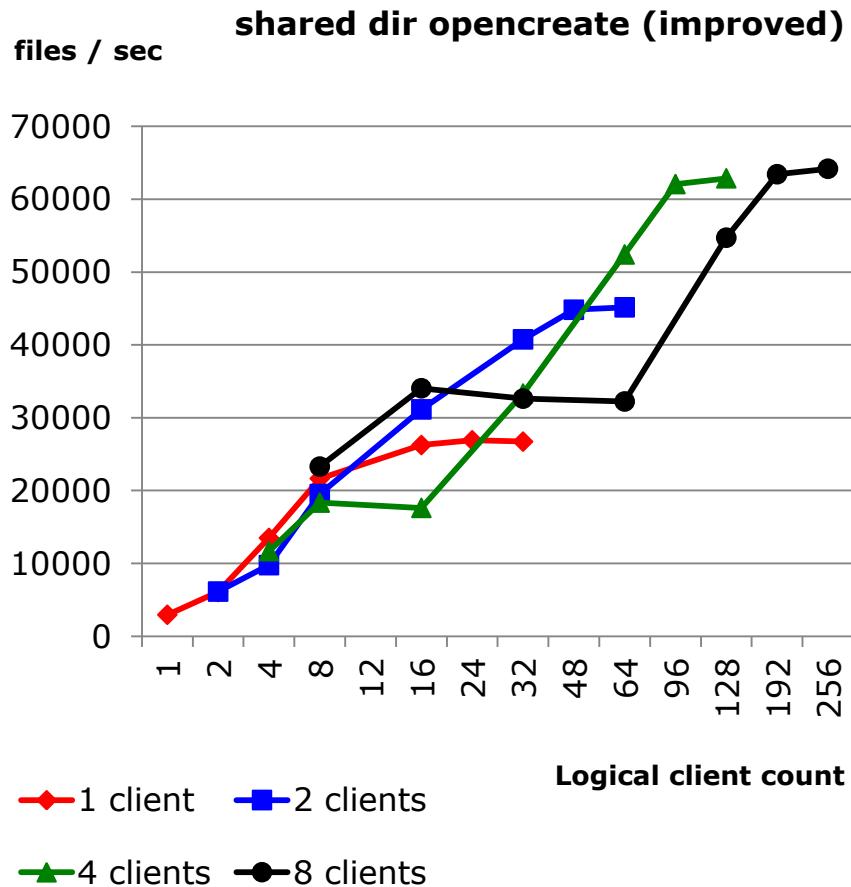
Accelerated single-client dir traversal



Improved MDS throughput

- MDS CPU bound
 - Poor affinity (cacheline pinging between CPUs)
 - Lock contention
- Request affinity
 - Define units of CPU affinity
 - Socket, core, hyper-thread
 - Separate RPC queue for each CPU unit
 - Reduced RPC queue lock contention
 - No data migration between CPU units
- Shared directory locking
 - Ldlm
 - Parallel directory operations support implemented in Lustre 2.0
 - Backend filesystem
 - IAM (incompatible with Lustre 1.8)
 - Ldiskfs/ext4
 - Hierarchical lock with shared modes
 - Contend only on leaf nodes if split not required

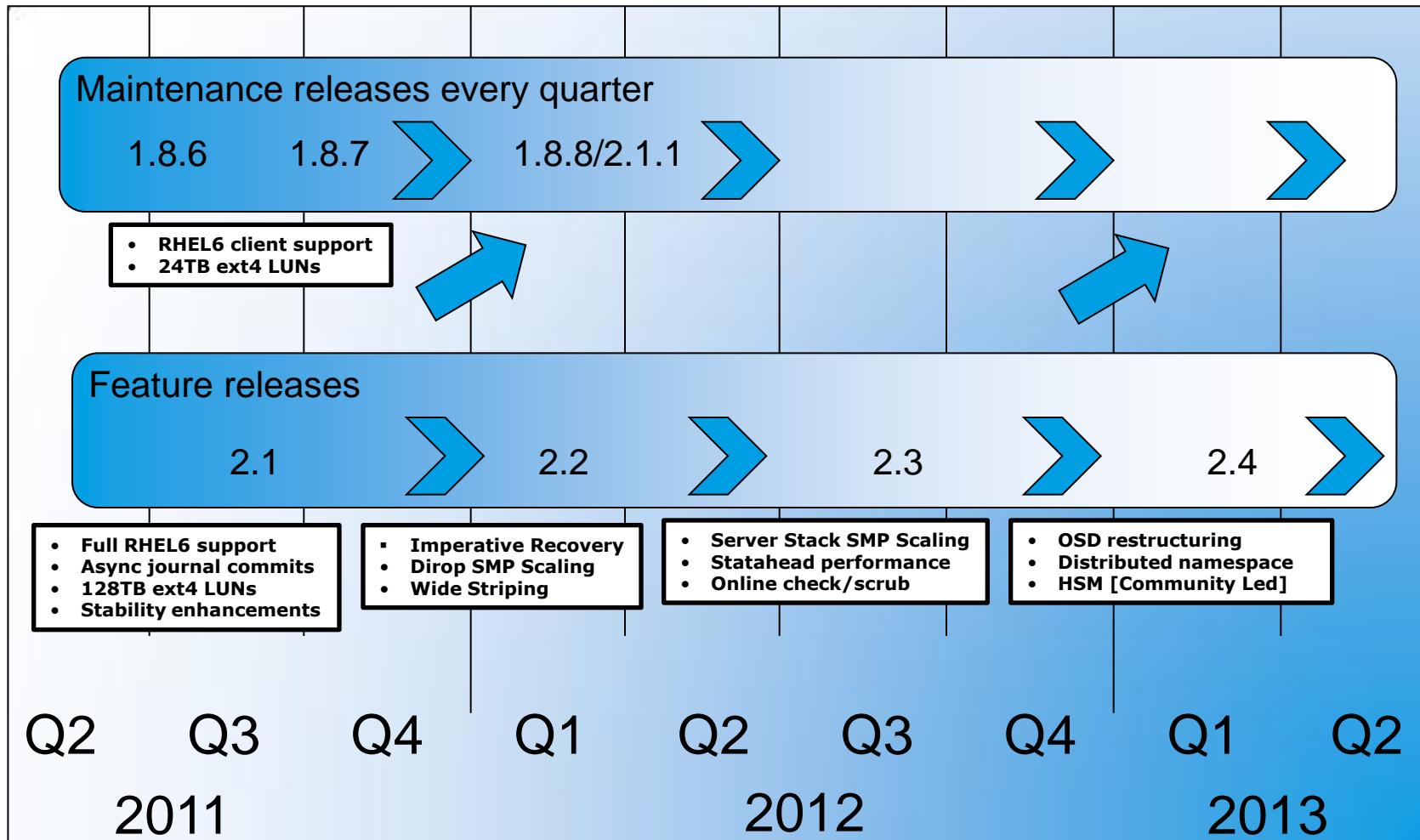
Opencreate under shared dir



Distributed namespace

- Inodes on same MDT as parent dirent by default
 - Create scalable namespace using distributed (slower) operations
 - Use scalable namespace with non-distributed (fast) operations
 - Scale aggregate throughput
- Phase 1 – remote directories
 - Home/project dirs scattered over all MDTs
 - Home/project subdirs constrained to same MDT
- Phase 2 - striped directories
 - Directory entries hashed over directory stripes
 - $O(n)$ speedup for shared dir ops (e.g. file-per-process create)
- Funded by OpenSFS

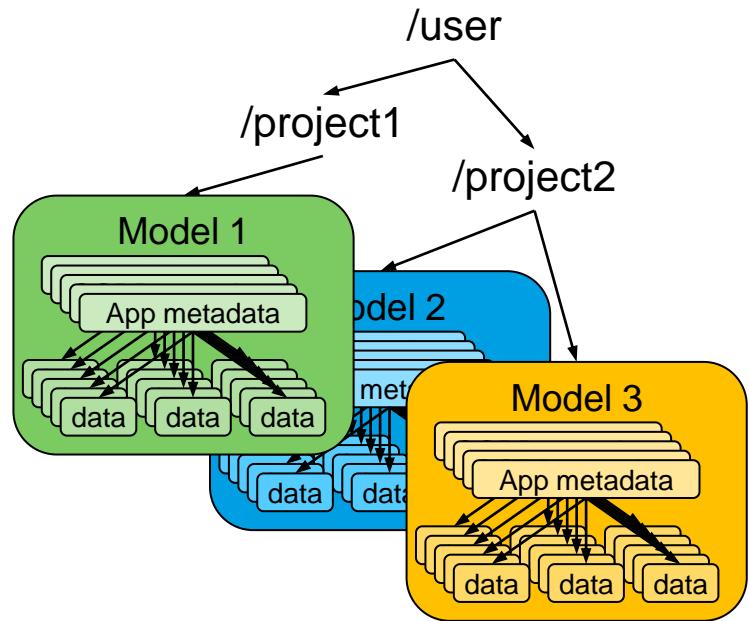
Whamcloud Lustre roadmap



Exascale challenges

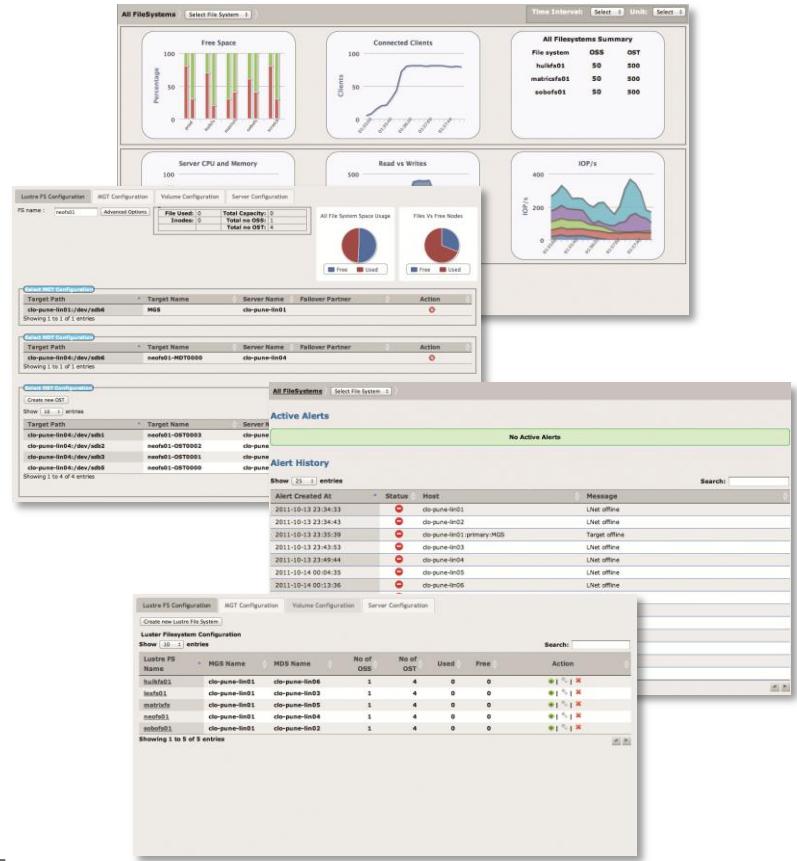
Application data + metadata

- Explosive growth
 - Large, sophisticated models
 - Uncertainty Qualification
 - Billions – trillions of “Leaf” data objects
 - Complex analysis
- Filesystem namespace pollution
 - Keep filesystem namespace for storage management / administration
 - Separate namespace for application data + metadata
 - Distributed Application Object Storage (DAOS) containers
- Preserve model integrity in the face of all possible failures
 - Very large atomic, durable transactions
 - Integrity APIs at all levels of the I/O stack
- Search / query / analysis
 - Non-resident index maintenance & traversal / non-sequential data traversal
 - Move query processing to global storage
 - Same programming model as apps?



Chroma: Lustre management for all

- Administration
 - Provisioning
 - Maintenance
 - HA Setup
 - Fault diagnosis
- Management information
 - Performance
 - Utilization
 - Alerts
- Intuitive interfaces
 - GUI (single pane of glass)
 - Scriptable CLI (automation)
- System integration
 - Multi-vendor storage management
 - Multi-vendor cluster/site management
 - Partners can build their own appliance





Thank You

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